LJPEG-D
Lossless JPEG Decoder Core

The LJPEG-D core implements a Lossless JPEG (LJPEG) decoder in a compact, high-performance, stand-alone package ideal for applications where bit-by-bit accurate reproduction of an image is essential.

The LJPEG-D decodes images that conform to the spatial (sequential) lossless encoding mode (SOF3) of the ISO/IEC 10918-1 standard (CCITT T.81 recommendation). Rather than the Discrete Cosine Transform (DCT) functions used for lossy JPEG compression - which can introduce round-off errors - the lossless part of the standard employs a reversible predictor function. The LJPEG-D core can thus decode images with no information loss, and requires a smaller physical implementation than what necessary for lossy JPEG image decoding.

Evaluation designs show that the LJPEG-D core fits in a variety of Xilinx devices, requiring, for example, approximately 1,290 slices for a Spartan-6 implementation. Its optimized architecture also enables high performance, reaching up to 120 MSamples/sec with Virtex-6.

The LJPEG-D is a fully synchronous, strictly positive-edge design with no internal three-state buffers. Comprehensive documentation and a complete verification environment - including a bit-accurate model - help designers integrate and verify the core.

Applications
The LJPEG-D provides a fast, economical solution whenever lossless image compression is essential, including applications such as:
- Medical, military, and space imaging.
- Professional, studio-quality cameras and editing suites.
- High-end film and photo scanners.
- Industrial machine vision systems.

Block Diagram

Features
- Conforms to the spatial (sequential) lossless mode (SOF3) of the ISO/IEC 10918-1 standard (CCITT T.81 recommendation).
- Standalone operation.
  - ISO/IEC 10918-1 JPEG stream input.
  - Decoded pixel samples output.
- Self-programmable through the standard JPEG markers.
  - Programmable image dimensions.
  - Full range sample precision support (2 to 16 bits per sample)
  - Up to four stream programmable Huffman tables.
  - Programmable Restart Interval.
  - Programmable Point Transform function.
  - Headers errors catch-up features.
- Compact, high-performance architecture.
  - Easily fits most Xilinx device families (see implementation results table).
  - Achieves up to 120 MSamples/sec (Virtex-6).
- Robust and simple to use.
  - General purpose, fully stalla-
  - ble, streaming I/O interfaces.

Limitations with respect to the ISO/IEC 10918-1 standard:
- Up to three image-components are supported (Nf field of the SOF3 marker segment = 1 or 2 or 3).
- Single scan encoding (only one SOS marker segment, with Ns field = Nf).
- No DNL marker support (Y field of the SOF3 marker segment > 0).
- Fixed parameters
  - No sub-sampling (Hi and Vi fields of the SOF3 marker segment = 1).
  - Prediction function is fixed to the left-hand predictor, predictor 1. (Ss field of SOS marker segment = 1).
**Functional Description**

Lossless JPEG was added to the ITU-T JPEG recommendations in 1995. The JPEG lossless mode of operation does not use the 2D-DCT that is used in the lossy mode, since round-off errors prevent a 2D-DCT calculation from being reversible. For the same reason, one would not normally use color space conversion or down-sampling, although these are permitted by the standard.

The lossless mode of the standard codes the difference between each pixel and the "predicted" value for the pixel. The predicted value is a function of the already-transmitted pixels just above and to the left of the current one (8 different predictor functions are defined in the standard). The sequence of the calculated differences (prediction errors) is encoded using the same back end (Huffman or arithmetic) used in the lossy mode of the standard.

The LJPEG-D core receives an ISO/IEC 10918-1 compatible lossless JPEG stream via the JPEG-In Interface. The core is capable of decoding compressed images with up to three components, having 2-16 bits precision per component sample, previously encoded using the predictor 1 function and the Huffman coding back end.

As the LJPEG-D core reads the JPEG stream it parses the marker segments and programs itself accordingly. The programmable parameters the core can extract from the stream include the image dimensions, the Huffman coding tables, the restart interval if any, and the point transform function. During the parsing phase of the JPEG markers, the core enables a header error catch-up function so that corrupted streams can be detected. After parsing the marker segments, the core decompresses the entropy coded segment of the lossless JPEG stream, and outputs image samples via the pixel-out interface.

**Implementation Results**

LJPEG-D core has been evaluated in a variety of technologies. The following are sample Xilinx results using balanced area/speed constraints during synthesis and place and route, while assuming that all core I/Os are routed off-chip.

<table>
<thead>
<tr>
<th>Xilinx Device</th>
<th>Slices</th>
<th>Fmax (MHz)</th>
<th>I/O</th>
<th>BRAM</th>
<th>Special Features</th>
<th>ISE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Spartan-3 3S1000-5</td>
<td>2,983</td>
<td>40</td>
<td>81</td>
<td>2</td>
<td>RAMB16</td>
<td>-</td>
</tr>
<tr>
<td>Spartan-6 6SLX9-3</td>
<td>1,290</td>
<td>50</td>
<td>81</td>
<td>1</td>
<td>RAMB16,RAMB8</td>
<td>-</td>
</tr>
<tr>
<td>Virtex-5 5VLX30-3</td>
<td>1,483</td>
<td>100</td>
<td>81</td>
<td>2</td>
<td>RAMB18</td>
<td>-</td>
</tr>
<tr>
<td>Virtex-6 6VLX75T-3</td>
<td>1,259</td>
<td>120</td>
<td>81</td>
<td>2</td>
<td>RAMB18</td>
<td>-</td>
</tr>
</tbody>
</table>

**Support**

The core as delivered is warranted against defects for ninety days from purchase. Thirty days of phone and email technical support are included, starting with the first interaction. Additional maintenance and support options are available.

**Verification**

The core has been verified through extensive synthesis, place and route and simulation runs. It has also been embedded in several products, and is proven in FPGA technologies.

**Deliverables**

The core is available in ASIC (synthesizable HDL) and FPGA (netlist) forms, and includes everything required for successful implementation. The Xilinx version includes:

- Post-synthesis EDIF or NGC netlist
- Sophisticated self-checking Testbench (Verilog versions use Verilog 2001)
- Software (C++) Bit-Accurate Model and test vector generator
- Simulation scripts, test vectors and expected results
- Place and route scripts
- Comprehensive user documentation, including detailed specifications and a system integration guide